



we're on the hunt for a

Senior iOS Developer

at the top, where it should be

We choose to be an equal opportunity employer. We do not discriminate on the basis of race, religion, colour, national origin, gender, sexual orientation, age, marital status, parental status, veteran status, disability status or on any other basis. It's unforgivable to be any other way.

about us

We're on a mission to put real product into messaging.

All messaging. Everywhere.

What does this mean? Well, imagine a friend is having a bad day, but the coffee cup emoji in your message to her becomes coffee in her hands - a bridge from the mobile to the real world if you like. A "realmoji" for when words are not enough. That's a huggg.

what are we looking for?

We are looking for an experienced and passionate Senior iOS Developer to help take our product from beta to game-changing industry leader. Working alongside the founders and our Heads of Engineering and Product, you will be responsible for designing, developing and enhancing innovative and robust iOS applications.

about the role

- You will work on a daily basis in close collaboration with our Head of Product to define and deliver features to continue to grow and expand the reach of the huggg.
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- You will own end to end experience on the iOS application.
- Participate in the design and architecture.
- Your focus will be balanced between releasing new features while keeping the quality bar high in terms of both engineering practices and overall app usability.
- Work closely with product management & UX to execute an idea from concept to delivery using excellent software design, coding, & processes.
- Continuously discover, evaluate, and implement new technologies to maximise development and efficiency.
- Support our software with our partners and their developers.

about you

You demonstrably have:

- Objective-C, or increasingly, the Swift 3.0 programming language.
- Apple's Xcode IDE.
- Frameworks and APIs like Foundation, UIKit, and CocoaTouch.
- UI and UX design experience using Auto Layout.
- Apple Human Interface Guidelines.
- 2D graphics frameworks like SpriteKit and SceneKit.
- Familiarity with iOS 10 and newer OS versions.
- A good grasp of Git code repository technology.
- Familiar with automated build pipelines.
- Experience with writing iOS apps.
- Ability to create release builds and publish to Apple Connect.
- Pride in readable, well-designed code.

You hopefully also have:

- An eye for great design, and show intuition around the user journey and experience.
- Experience with working in an agile environment.

what's in it for you?

Influence, trust and impact inside a well-funded VC-backed early startup that's scaling.

Work alongside other talented and friendly folk, who are keen to learn and improve skills, and with access to the wider VC's family of portfolio companies and your peers inside that family.

High impact role where you'll have the autonomy to develop our platform quickly and have your product inside the pocket of millions around the world.

And it goes without saying - a competitive salary, pension, meaningful stock options and an office with free coffee and yoga, etc.

are you a fit?

Our people:

- Know that this is a safe place to take risks.
- Think big and don't allow boundaries to limit their imagination.
- Challenge, question and debate to get the best out of each other.
- Have an equal voice and a right to be heard.
- Know that asking for help is a strength, and giving help is a privilege.
- Progress on merit, and merit alone.
- Know that a team is stronger than an individual, but that sometimes a single contrarian view can be most correct.
- Don't dwell on what they can't influence, and instead focus on what they can.
- Add value and get stuff done, each and every day.
- Are happy to be on a never-ending mission.

To apply for this exciting role, [head over to Workable](#) and show us what you've got.